**Scores**

*Lastname\_prelSW03.c*

Write a program which displays a remark given a certain range of grades.

**PROGRAM DESIGN**

The program should accept one integer input from the user. This input should be passed to a function called printMessage, which takes in the input as its sole parameter. This function doesn’t return anything, but it is in this function that the appropriate output of the program would be processed. Save your program as *Lastname\_prelSW03.c*

**PROGRAM SKELETON**

#include <stdio.h>

void printMessage(int score);

int main()

{

int score;

...

return 0;

}

**INPUT**

The only input of this program is an integer number. Assuming that the user can only values 100 and lower.

**OUTPUT**

Your program should be able to output the following remarks given the following score ranges:

|  |  |
| --- | --- |
| **Score** | **Remarks** |
| 95-100 | Excellent! |
| 85-94 | You did well! |
| 75-84 | You did fine! |
| 60-74 | You passed! |
| < 59 | Try harder next time! |

However, if the user inputs any value beyond 100,the text “Invalid score!” should be displayed instead.